

# Neutron Slowing-Down



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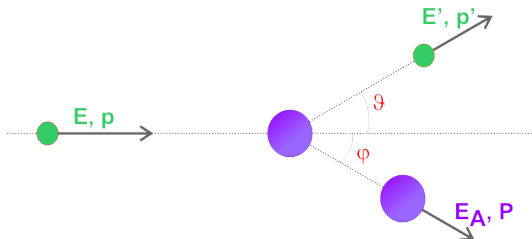
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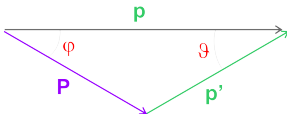
# Energy Loss in Elastic Scattering Collisions

- Neutron is elastically scattered by a nucleus at rest
- Kinetic energy and momentum must be preserved
- $E, \mathbf{p}$  and  $E', \mathbf{p}'$  are kinetic energy and momentum of the neutron before and after collision, respectively
- $E_A, \mathbf{P}$  are kinetic energy and momentum of the nucleus after collision





# Energy Loss Calculation



- Conservation of energy  $E = E' + E_A$  and momentum  $\mathbf{p} = \mathbf{p}' + \mathbf{P}$

$$P^2 = p^2 + p'^2 - 2pp' \cos \vartheta \text{ (dot product of vectors)}$$

- Momentum is calculated as:  $p = mv = m\sqrt{2E/m} = \sqrt{2mE}$
- $M$  is mass of the nucleus,  $m$  is mass of the neutron
- $M/m$  equals approximately  $A$  (atomic mass number) of the nucleus

$$ME_A = mE + mE' - 2m\sqrt{EE'} \cos \vartheta$$

- Introducing  $E_A = E - E'$  and  $A$  gives:

$$A(E - E') = E + E' - 2\sqrt{EE'} \cos \vartheta$$



## Energy Loss Calculation (cont'd)

- Previous equation rearranged:

$$(A + 1)E' - 2\sqrt{EE'} \cos \vartheta - (A - 1)E = 0$$

- This equation is quadratic in  $\sqrt{E'}$  and has solution:

$$E' = \frac{E}{(A + 1)^2} \left[ \cos \vartheta + \sqrt{A^2 - \sin^2 \vartheta} \right]^2 \quad (3-1)$$

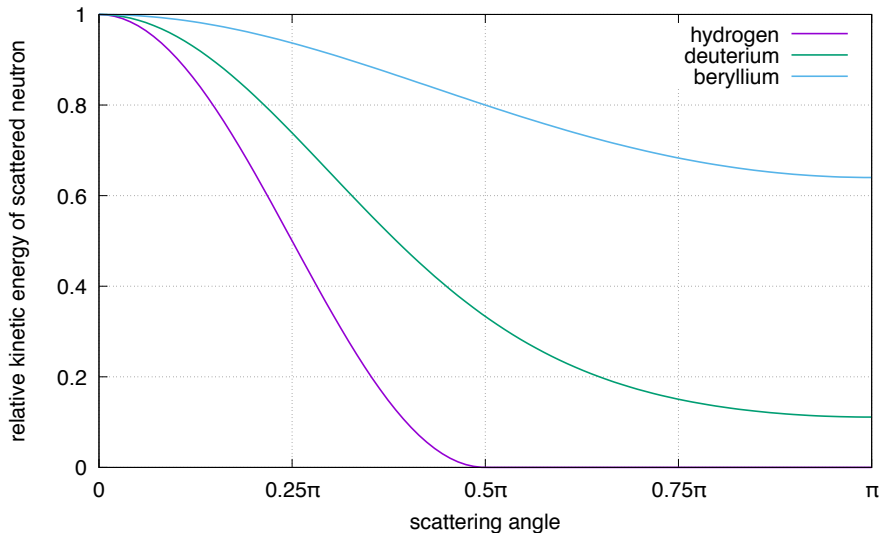
- Grazing collision –  $\vartheta$  is zero  $\rightarrow E'=E$
- Value of  $E'$  is minimum when  $\vartheta = \pi$  – backward scattering

$$(E')_{min} = \left( \frac{A - 1}{A + 1} \right)^2 E = \alpha E \quad (3-2)$$

where  $\alpha = \left( \frac{A - 1}{A + 1} \right)^2$  is *collision parameter*



# Energy loss





## Center-of-mass system

- It is usually expected that the target nucleus is at rest in the laboratory system
- This is never true for center-of-mass system, where the center-of-mass is at rest and both neutron and target nucleus are moving to this center
- Velocity of the center-of-mass  $\mathbf{v}_0$  can be calculated as follows:

$$\mathbf{v}_0 = \frac{m \mathbf{v}_L + M \mathbf{V}_L}{m + M} \quad (3-3)$$

- There are also following relations between velocity in laboratory and center-of-mass system:

$$\mathbf{v}_C = \mathbf{v}_L - \mathbf{v}_0 \quad (3-4)$$



## Velocity in center-of-mass system

- It is possible to derive approximate formulas for velocity of the center-of-mass and neutron in the center-of-mass using equations (3-3) and (3-4)
- It is assumed that mass of target nucleus divided by neutron mass equals approximately mass number  $A$
- Center-of-mass speed:

$$\mathbf{v}_0 \approx \frac{1}{1+A} \mathbf{v}_L \quad (3-5)$$

- Neutron velocity:

$$\mathbf{v}_C = \mathbf{v}_L - \frac{m}{m+M} \mathbf{v}_L = \frac{M}{m+M} \mathbf{v}_L \approx \frac{A}{1+A} \mathbf{v}_L \quad (3-6)$$



## Energy of scattered neutron

- It is possible to calculate velocity of a scattered neutron in the laboratory system using its velocity in the center-of-mass system
- Velocity of the scattered neutron in the center-of-mass system does not change

$$(v'_L)^2 = (v_0)^2 + (v_C)^2 + 2v_0 v_C \cos \Theta$$

$$\begin{aligned} (v'_L)^2 &= \left( \frac{v_L}{A+1} \right)^2 + \left( \frac{Av_L}{A+1} \right)^2 + \frac{2Av_L^2}{(A+1)^2} \cos \Theta \\ &= \frac{v_L^2(A^2 + 2A \cos \Theta + 1)}{(A+1)^2} \end{aligned}$$

- This equation is also valid for kinetic energy in the laboratory system





## Energy of scattered neutron (cont'd)

- The above equation can be simplified by introducing the collision parameter:

$$E'_L = \frac{1}{2} E_L [(1 + \alpha) + (1 - \alpha) \cos \Theta] \quad (3-7)$$

- The minimum energy of the scattered neutron again depends on the collision parameter
- It can be shown that average energy of elastically isotropically scattered neutron by light elements is given approximately by:

$$\bar{E}' = \frac{1}{2} (1 + \alpha) E$$

- Average fractional energy loss:

$$\frac{\overline{\Delta E}}{E} = \frac{1}{2} (1 - \alpha)$$



## Average Loss of Energy (cont'd)

- Through elastic collisions with light nuclei neutron loses more energy than by collisions with heavy nuclei
  - hydrogen:  $\alpha = 0$ ,  $\overline{\Delta E}/E = 50\%$
  - carbon:  $\alpha = 0.716$ ,  $\overline{\Delta E}/E = 14\%$
  - uranium:  $\alpha = 0.983$ ,  $\overline{\Delta E}/E = 1\%$
- Equation for average fractional energy loss is not valid for high-energy neutrons. At higher energies the energy loss in collision is less than predicted by the formula.



# Neutron Lethargy

- Neutron lethargy ( $u$ ) is defined by formula:

$$u = \ln \left( \frac{E_M}{E} \right) = \ln(E_M) - \ln(E) \quad (3-8)$$

- $E_M$  is arbitrary energy, usually the highest neutron energy in the system
- $E$  neutron energy

There is low lethargy for high-energy neutrons. Lethargy increases as energy of a neutron is decreasing.



## Average Change in Lethargy

- Average change in lethargy  $\overline{\Delta u}$  is independent of the energy of the incident neutron
- The quantity  $\overline{\Delta u}$  is often used and is denoted as  $\xi$
- It can be shown that:

$$\xi = 1 - \frac{(A-1)^2}{2A} \ln \left( \frac{A+1}{A-1} \right)$$

- There is also simplified formula:

$$\xi = \frac{2}{A + \frac{2}{3}} \quad (3-9)$$

- This simple formula is valid for heavy nuclei. The difference from correct result for  $A = 2$  is about 3 %



# Neutron Slowing-Down and Diffusion

- Neutrons are produced by fission at high energies and slowed-down in order to increase probability of initiating new fission
- Effectiveness of energy decrease depends on the character of target nucleus
- Slowing down neutrons in a few collisions reduces leakage from the core and resonance absorption (it will be discussed later)
- When a neutron reaches energy lower than 1 eV, elastic scattering reactions are the most important – *diffusion*

## Properties of an ideal moderating material

- Large scattering cross-section
- Small absorption cross-section
- Large energy loss per collision



## Number of Collisions to Thermalization

- $\xi$  is the average logarithmic energy loss
- Number of collision required to slowing down from higher energy to lower energy is:

$$N = \frac{\ln(E_{high}) - \ln(E_{low})}{\xi} = \frac{\ln\left(\frac{E_{high}}{E_{low}}\right)}{\xi}$$

For example: Slowing down a neutron with an average energy from fission energy 2 MeV to the thermal energy 0.0253 eV

- by H<sub>2</sub>O – 19 collisions
- by D<sub>2</sub>O – 35 collisions
- by Be – 86 collisions
- by C – 114 collisions
- by Fe – 510 collisions
- by U – 2168 collisions



# Macroscopic Slowing Down Power

- This value characterises the moderating capability of all the nuclei in  $1 \text{ cm}^3$
- Indicates how rapidly a neutron will slow down in the material
- With increasing value of MSDP increases also the capability of slowing down of neutrons

$$MSDP = \xi \Sigma_s \quad (3-10)$$



# Moderating Ratio

- Characterises the overall effectiveness of a moderating material taking into account not only scattering reactions, but also possible neutron absorption
- Even moderators have possibility to absorb neutrons during slowing down
- Effective moderator has low neutron absorption cross-section
- Higher MR means higher effectiveness of the moderating material

$$MR = \frac{\xi \Sigma_s}{\Sigma_a} \quad (3-11)$$





# Moderating Properties of Selected Light Materials

Material	$\xi$	NCT*	MSDP [ $\text{cm}^{-1}$ ]	MR
H <sub>2</sub> O	0.927	19	1.425	62
D <sub>2</sub> O	0.510	35	0.177	4830
Be	0.207	86	0.154	126
B	0.171	105	0.092	0.00086
C	0.158	114	0.083	216

\*Number of collisions required to reach thermal energy